RUBIN

**Museum of
Himalayan Art**

Special Internship in Artificial Intelligence and the Museum

Commitment: 16-24 hours per week
Semesters: Summer 2026
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Description

The Special Intern in Artificial Intelligence and the Museum will work with the Head of Digital Content and Strategy and the Editorial and Digital Content (EDC) team on implementations of AI at the Rubin Museum. The Rubin is beginning to use AI tools that enable creative and innovative practices that enhance our staff's work, increase the accessibility of our multimedia materials, enrich the discovery and understanding of our collection, and allow us to develop new ways of sharing our work with a global audience. This internship will support these endeavors across a variety of projects, ranging from exploratory to ready for implementation.

Projects this intern will possibly work on include:

- AI Audio Processing: creation of an AI-generated voice using text-to-speech tools to make written material more accessible for use by people with low vision or who are on the go
- AI Image Processing: scanning of images to create initial drafts of text used to describe the image's content and context on a web page, often known as alt-tags
- Small-Scale Generative AI: focused use of generative image animation on carefully selected sections of paintings to promote closer looking and provide more detailed information to viewers
- Computer Vision: exploratory work analyzing the Rubin's collection with image recognition tools to see if the iconography of objects from Himalayan regions can be read properly by tools unfamiliar with the subject matter
- Translation: exploratory work on translation of Rubin materials into a wide range of languages, especially those of Himalayan diasporas: Tibetan, Nepali, Hindi, Chinese, and more

In addition, the AI Intern will gain experience working with Editorial and Digital Content staff across a wide range of institutional projects, including the *Spiral* multimedia publication, Project Himalayan Art digital learning platform, and the Rubin Museum website.

Projects/ Assignments
- Supporting research and strategy development of AI use in the museum
- Development and documentation of workflows for AI projects
- Generation of text, audio, and video media for different projects

Skills and Qualifications
- Introductory knowledge of AI implementations, including some but not all of chatbots, large language models, generative AI, machine learning, and computer vision. Programming knowledge is a strong bonus.
- Must have a strong work ethic, ability to work independently, and meet deadlines in a very organized and fast-paced environment.
- Graduate or advanced undergraduate students
- Must have strong computer, organizational, and interpersonal skills.

- Proficiency in Microsoft Office and Google Apps required, familiarity with project management tools such as Asana and Slack preferred.
- Knowledge of creative, database, and content management tools, such as Adobe Creative Suite, AirTable, and Wordpress, is a strong bonus.

What type of training is provided?
- Training on a range of AI platforms and AI approaches to art history materials
- Training in the different steps of ideation, development, and deployment of digital tools
- Training on productivity, collaboration, and web development tools such as AirTable and Wordpress
- Training in tools and collaborative processes (Asana, Slack, Adobe CS) used in creating audio, video, and interactive content

What skills and knowledge will the intern gain by the end of this internship?
- Ability to work within and develop digital and editorial content workflows
- Ability to work on AI and multimedia digital projects within a museum setting
- Knowledge of productivity and content management systems and their application in cultural heritage environments